

Programming on Encrypted Data

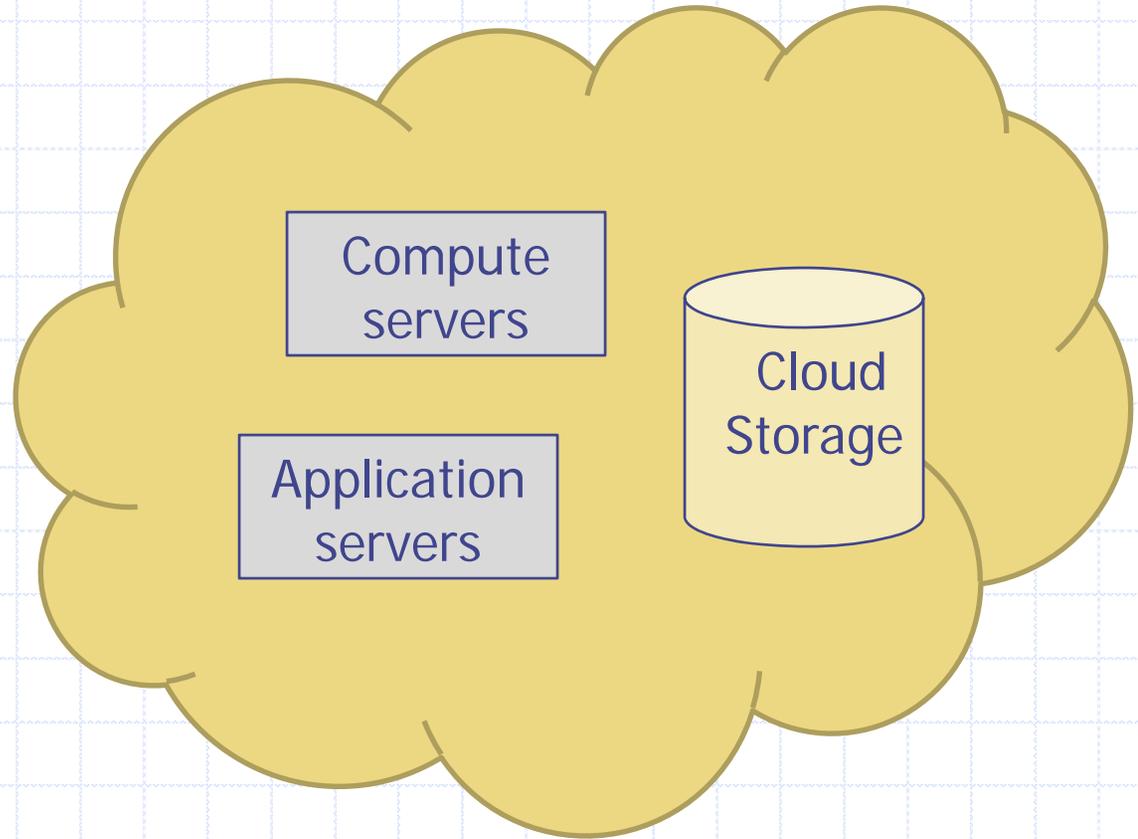
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Challenge

- ◆ Cryptography gives us great tools
 - Secure function evaluation
 - Secret sharing
 - Homomorphic encryption
- ◆ How do we make these tools useful to a wider community of software developers?

Cloud computing

?



Specific challenge

- ◆ Can we send computation to the cloud, without revealing program or data?

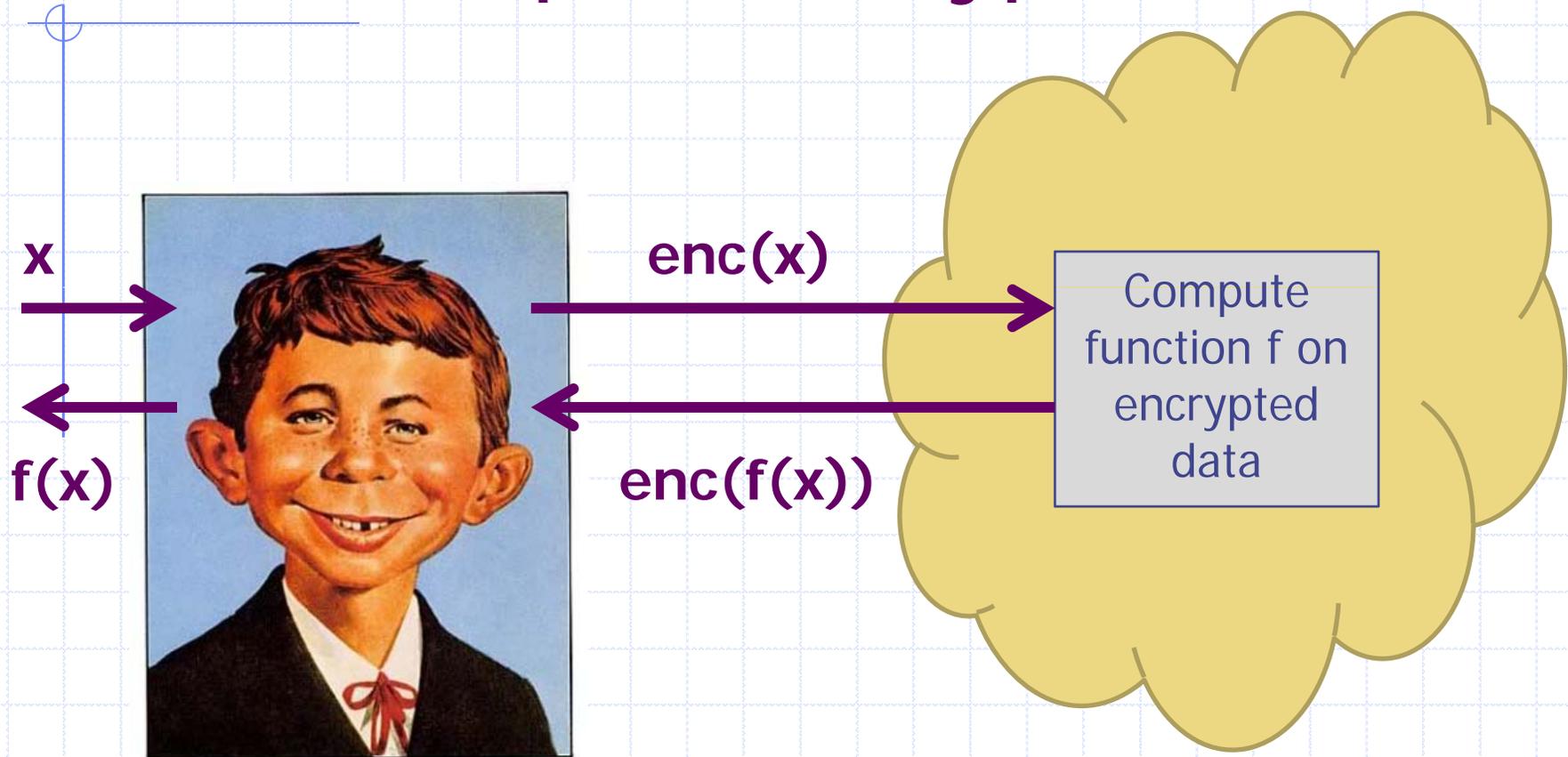
Specific challenge

◆ Can we send computation to the cloud, without revealing program or data?

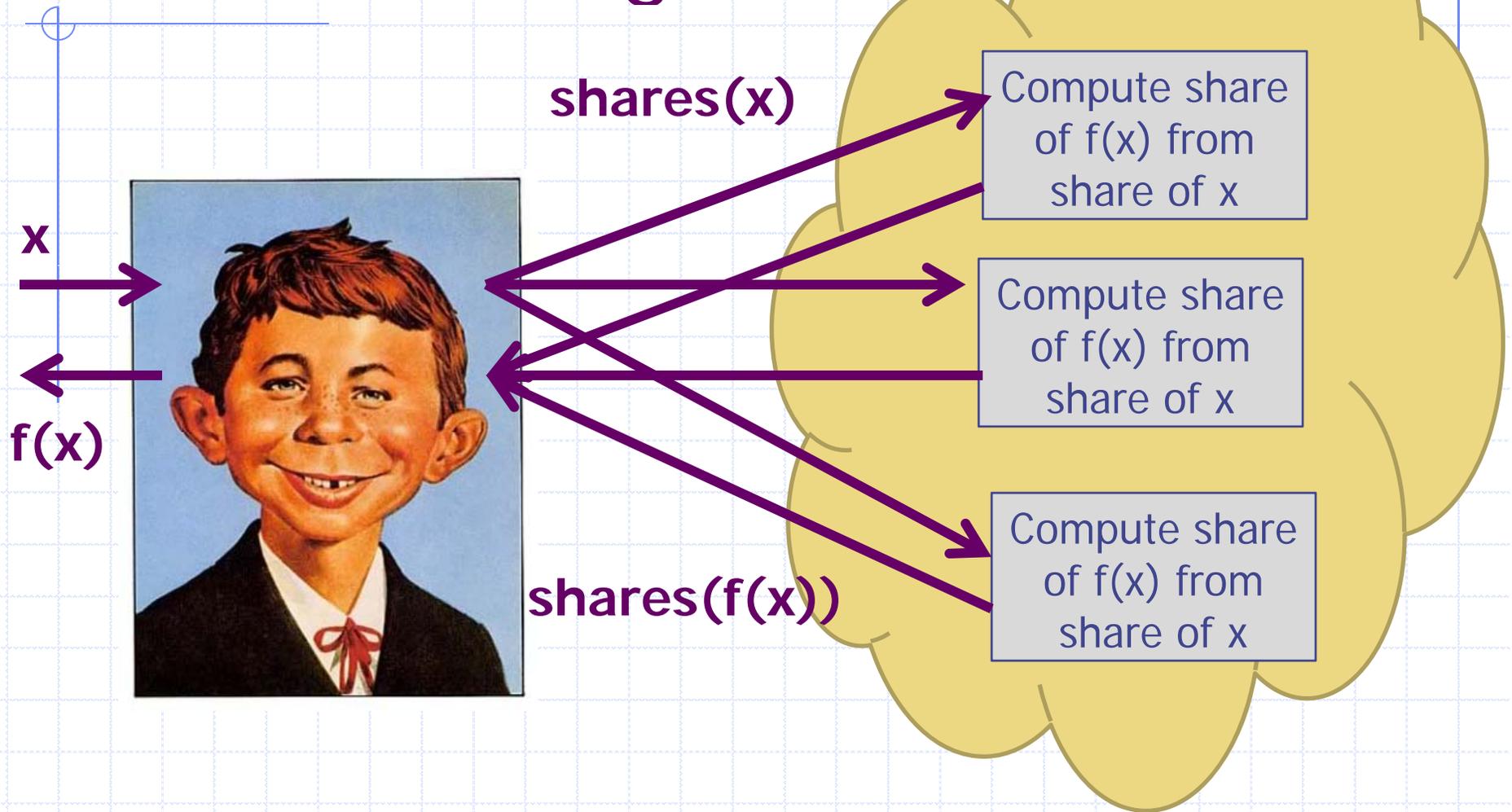
◆ Helpful ideas

- Trusted local computation + untrusted cloud
 - ◆ Trusted preprocessing
 - ◆ Trusted post-processing
- Suffices to solve the problem for *data*
 - ◆ Program can be “Universal Turing Machine”
= Interpreter that receives $\langle \text{program}, \text{input} \rangle$
(but consider other programs as examples too)

Homomorphic encryption



Secret sharing

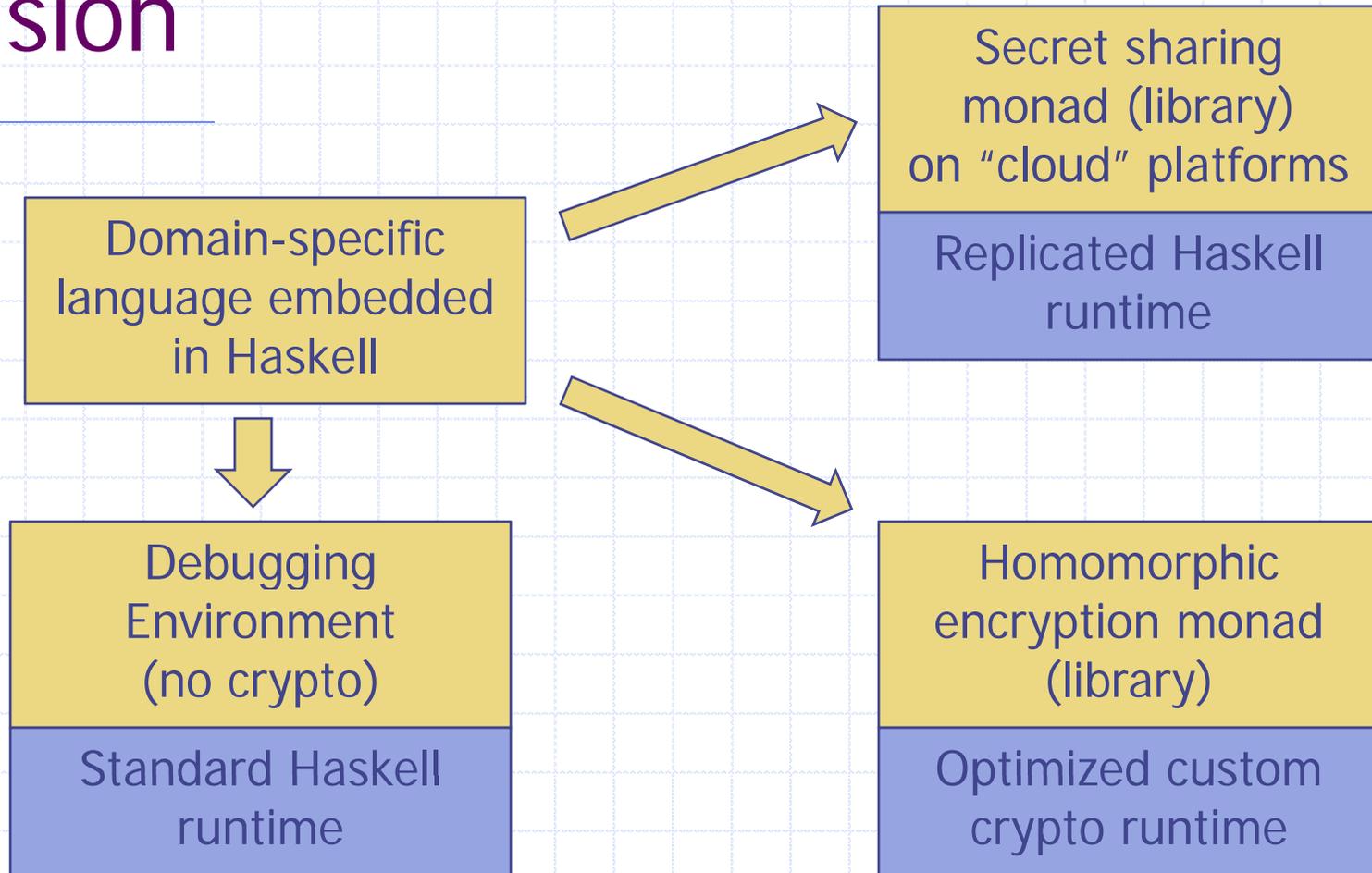


For n, k -secret sharing, secure if $< k$ servers collude

Basic software approach

- ◆ Develop Domain Specific Language (DSL)
 - Based on Haskell, pure functional language
- ◆ Support code that allows *later* crypto choice
 - Homomorphic encryption
 - Secret sharing
- ◆ Key technical concept that gets us going
 - Haskell monads
 - Homomorphic encryption, secret sharing are both instances of monads, with similar operations

Vision



- ◆ Write Haskell code once using generic monad
- ◆ Execute code later on chosen platform

Haskell

- ◆ Haskell is a programming language that is
 - Functional: general-purpose, strongly typed, higher-order, type inference, interactive and compiled use
 - Lazy: purely functional core, extensible w/ effects
- ◆ Designed by committee in 80's and 90's to unify research efforts in lazy languages.
 - Haskell 1.0 in 1990, Haskell '98, Haskell ongoing

Higher-Order Functions

- ◆ Functions that take other functions as arguments or return a function as a result
- ◆ Common Examples:
 - Map: applies argument function to each element in a collection
 - Reduce: takes a collection, an initial value, and a function, and combines the elements in the collection according to function.

```
list = [1,2,3]
r = foldl (\accumulator i -> i + accumulator) 0 list
```

Google uses map/reduce to parallelize and distribute massive data processing tasks [Dean, Ghemawat, OSDI 2004]
(Haskell had these functional programming concepts long before Google)

Monads

- ◆ General concept from category theory
 - Adopted in Haskell for I/O, side effects, ...
- ◆ A monad consists of:
 - A type constructor M
 - A function `bind` $:: M\ a \rightarrow (a \rightarrow M\ b) \rightarrow M\ b$
 - A function `return` $:: a \rightarrow M\ a$
- ◆ Plus:
 - Laws about how these operations interact

Monad Examples

◆ Error handling

$$M(A) = A \cup \{\text{error}\}$$

- Add a special "error value" to a type
- Define sequencing operator ";" to propagate error

◆ Information-flow tracking

$$M(A) = A \times \text{Labels}$$

- Add information flow label to each value
- Define ";" to check and propagate labels

◆ Homomorphic encryption

$$M(A) = \text{HomEnc}(A)$$

- Represent values by encrypted values
- Define ";" to homomorphically apply next function

◆ Secret sharing

$$M(A) = \text{Shares}(A)$$

- Represent value by list of shares
- Define ";" to apply next function to shares

Can write code to compute on A, but run it using M(A)

Monad “do” and “bind” notation

- The special notation

```
do {v1 <- e1; e2}
```

is “syntactic” sugar for the ordinary expression

```
e1 >>= \v1 -> e2
```

where $>>=$ (called bind) sequences actions

```
(>>=) :: M a -> (a -> M b) -> M b
```

- The value returned by the first action needs to be passed to the second; hence the 2nd arg to $>>=$ is a function (often an explicit lambda).

Monad feature of Haskell

- ◆ Define monad for each type of encrypted data
 - Secret sharing, executed on independent platforms
 - Homomorphic encryption
 - "Identity" monad with no encryption (for testing)
- ◆ Conventional imperative notation
 - Haskell code for computing over monadic values looks like standard imperative code
- ◆ Interpreted using operations of monad
 - The sequence operator ";" of the monad composes functions on encrypted data

Homomorphic encryption monad

- ◆ Homomorphic encryption provides
 - For all encryptable types S and T , a map $(S \rightarrow T) \rightarrow \text{Encrypt}(S,k) \rightarrow \text{Encrypt}(T,k)$ that allows a function on public data to be applied to encrypted data, producing encrypted results
- ◆ Haskell monadic programming requires
 - For all types S and T , a map $\text{Encrypt}(S,k) \rightarrow (S \rightarrow \text{Encrypt}(T,k)) \rightarrow \text{Encrypt}(T,k)$ that is used as the “;” for programming
- ◆ Mismatch
 - Resolved using circular-secure encryption (next slide)

Circular-secure encryption

- ◆ Proxy re-encryption

$$\begin{aligned} \text{Encrypt}(S, k_1) &\rightarrow \text{Encrypt}(\text{Encrypt}(S, k_1), k_2) \\ &\rightarrow \text{Encrypt}(S, k_2) \end{aligned}$$

- ◆ Circular-secure proxy re-encryption

$$\text{Encrypt}(\text{Encrypt}(S, k), k) \rightarrow \text{Encrypt}(S, k)$$

- ◆ Homomorphic encryption provides

$$\begin{aligned} \text{Encrypt}(S, k) &\rightarrow (S \rightarrow \text{Encrypt}(T, k)) \\ &\rightarrow \text{Encrypt}(\text{Encrypt}(T, k), k) \end{aligned}$$

- ◆ Monad condition satisfied

- Compose result from homomorphism property with map associated with proxy re-encryption

Additional technical issue

- ◆ Homomorphic encryption provides
 - For all *encryptable* types S and T , ...
- ◆ Haskell monadic programming requires
 - For all types S and T , ...
- ◆ Problem
 - Haskell assumes every type can be monadic
 - Encryption applies only to numbers, pairs, ...
 - Homomorphism defined for functions representable by circuits
 - How do we resolve this without complicating the design and use of the programming language?

Some building blocks

◆ Information-flow analysis

- Functions on encrypted data must not leak confidential values through control flow, i.e., language must prevent implicit information flow
- There has been considerable research on static and dynamic information flow analysis

◆ Language-based computational complexity

- Functions on encrypted data must terminate and in some cases must have poly-size circuits
- S. Cook and students have produced language-based characterizations of complexity classes that yield type systems characterizing polynomial time

Current activities

- ◆ Define core expression language
 - Two types of integers: secret, public
 - Operations: add, multiply, if-then-else, ...
- ◆ Provide two semantics
 - Trusted sequential execution
 - Distributed execution on shares of secrets
- ◆ State and prove basic results
 - Compare sequential and distributed execution

Basic theorems (in progress)

◆ Expressiveness

- For any computable function $f: \text{Int} \rightarrow \text{Int}$, with computable time bound t , there is a program $P: \text{PInt} \times \text{SInt} \rightarrow \text{SInt}$ with $P(t(|x|), x) = f(x)$

◆ Secrecy

- At each step in any distributed computation on shares of a secret input, each node has learned only shares of the secret intermediate results computed by the corresponding centralized trusted computation

Summary

- ◆ Exciting crypto possibilities
 - Homomorphic encryption
 - Secret sharing
- ◆ Current work on languages, tools for programming on encrypted data
- ◆ Leverage
 - Functional programming, monad concept
 - Program semantics, equivalence proofs
 - Related work on secure multiparty computation, crypto programming languages, information flow, ...

